# File handling

Lecture 22

#### Files

- Storage of data in variables is temporary
- Permanent retention of data file
- Secondary storage CD, hard disk, pen drive etc.

#### Data

- Field a group of characters that conveys meaning
- Record composed of many fields.
  - To facilitate the retrieval of specific records from a file, at least one field is chosen as record key

# Record organization

- Several ways of organizing records in a file
  - Sequential files where records are stored in order be record-key field

#### Databases

- Applications use many different files to store data
- A group of such related files is called database

#### Streams

- C++ input/output occurs in streams
- Sequence of bytes
- Input operation bytes flow from input devices into main memory
- Output operation bytes flow from main memory into output devices

### Streams (contd..)

- Application associates meaning with bytes
- System I/O transfers bytes from devices to memory and vice versa
- C++ provides
  - Low level input/output (unformatted)
  - High level input/output (formatted)

#### Files and streams

- C++ views files as sequence of bytes
- Each file ends either with end-of-file marker or at a specific byte number system-maintained, administrative data structure

### Files and streams (contd..)

- When a file is opened, an object is created and a stream is associated with the object
- For example, objects cin, cout are created when <iostrem> is included
  - Streams associated with these objects provide communication channels between program and device

# File handling

- To perform file processing in C++, header file <iostream> and
   <fstream> must be included
- <fstream> includes definitions for the stream class templates
  - basic\_ifstream (for file input)
  - basic\_ostream (for file output)
  - basic\_fstream (for file input/output)

# Example

```
#include<iostream>
#include<fstream>
using namespace std;
void main()
{ ofstream out("myfile");
 if(!out) cout<<"\n Cannot open file";</pre>
 else
 { out << "this is my first program - file handling";
 out.close();}
```

# Creating sequential file

- Open the file
- Read/write sequentially
- Close the file

# Example

```
#include<iostream>
#include<fstream>
using namespace std;
void main( )
{ ofstream out("inventory");
 if(!out) cout<<"\n Cannot open file";</pre>
 else
 { out<<" Radios "<<40<<endl ;
  out<<" TV "<<20<<endl;
  out<<" iPods "<<100<<endl;
  out.close(); }
```

# Reading from file

```
#include<iostream>
#include<fstream>
using namespace std;
void main()
{ ifstream in("inventory");
 if(!in) cout<<"\n Cannot open file";</pre>
 else
 { char item[20]; float n;
  in>>item>>cost; cout<<"ITEM: "<<item<<" Number: "<<n<<endl;
 in>>item>>cost; cout<<"ITEM: "<<item<<" Number: "<<n<<endl;
in>>item>>cost; cout<<"ITEM: "<<item<<" Number: "<<n<<endl;
  in.close(); }
```